Project 3 Remixing Evaluation

At the start of the Project I wanted to implement my own interests in this track – a NES/Chiptune/8 or 16 bit track. During the remix I eventually decided that I would need to go for a more instrumental way in the track. Electronic Instrumental fitted more snugly to the genre - as the timeframe didn’t fit the time I would have needed to develop the remix in the style I preferred. This was due to the problems I raised within my planning; I’m not a musical person and find it harder to find out the notation for songs. After messing around with Famitracker for a while I deemed myself unable to create the remix in that genre within the given timescale.

I did however take out the vocals mostly and develop the piano to be solid through the song as I felt the piano fit more to the genre than the main synth, I obviously edited different effects into the stem as the same sound throughout would feel awful and sound awful to the build of the song.

This project - I feel - worked out better; I could plan myself and do things myself in an orderly manner. I do enjoy working with others but because of the nature of the project it was only really a solo project.